

Maintaining the Display Unit

SWITCH THE POWER OFF

Keep the display unit clean, dry and free of dust and other particulates.

Check that the EEPROM and microprocessor ICs are fully inserted in their sockets.

Check tightness of field wiring terminations and that associated plugs are secure.

Replace the faceplate assembly, switch the power ON. Actuate lift to ensure that all displays work correctly.

CAUTION

- 1. SWITCH OFF** the mains supply before any installation, maintenance or repair work is carried out.
- 2. DO NOT** work on live equipment unless it is essential to do so, in which case extreme care must be taken to avoid electrical shocks, including the use of rubber mats.
3. Installation, maintenance or repair must only be carried out by a competent person who is trained on this equipment.
- 4.** Replace all covers on completion of work and ensure the unit is safe for installation and use.

EEC DIRECTIVES

These components comply with the relevant EEC Directives when used on lifts



Installation and setting instructions

Horizontal and Vertical Position Indicator Units with Parallel Inputs

ULS32HP & ULS32VP

ULS34HP

ULS42HP

ULS43HP

ULS52HP & ULS52VP

ULS54HP

Publication number: II091/0416

Part Number: 002069-000091

Important

These instructions must remain with the product to ensure correct installation. If extra copies are required please contact Dewhurst UK Manufacturing Ltd and quote publication number and issue

If you have any problems or questions, please contact our technical support desk direct on **+44 (0)20 8744 8283/8227/8240** during office hours.

Dewhurst UK Manufacturing Ltd

Unit 9, Hampton Business Park - Feltham - TW13 6DB - UK

Tel: +44 (0)20 8744 8200 Fax: +44 (0)20 8744 8299

Email: info@dewhurst.co.uk www.dewhurst.co.uk

Introduction

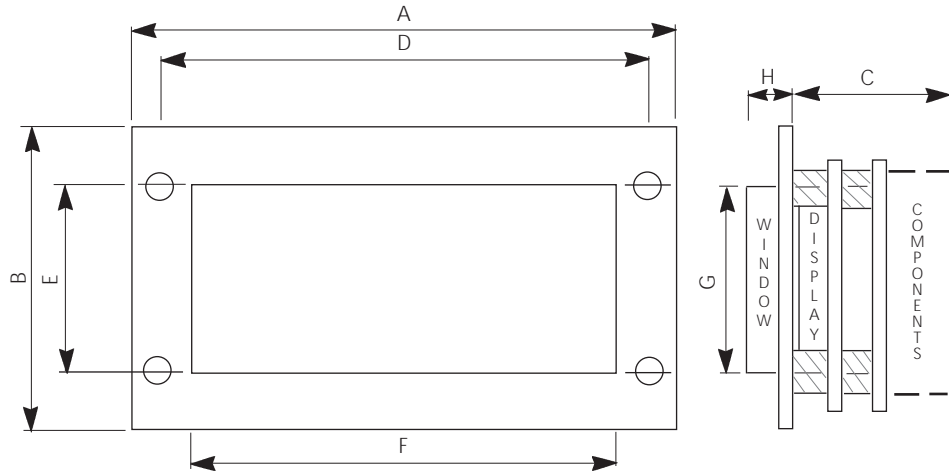
These instructions relate to Parallel Input Position Indicator Units only. For Serial Input versions refer to Publication II092.

The display units incorporate 10 photo-coupled inputs which may be connected directly to the lift controller. The displays can accept either discrete inputs or parallel encoded inputs using binary, gray code or equivalent.

For the full specification and other details refer to the publications detailed below.

DISPLAY UNITS	PUBLICATION NUMBER
ULS32HP	PB127
ULS32VP	PB127
ULS34HP	PB127
ULS42HP	PB126
ULS43HP	PB126
ULS52HP	PB125
ULS52VP	PB125
ULS54HP	PB125

Dimensional Data of Display Units with Parallel Inputs

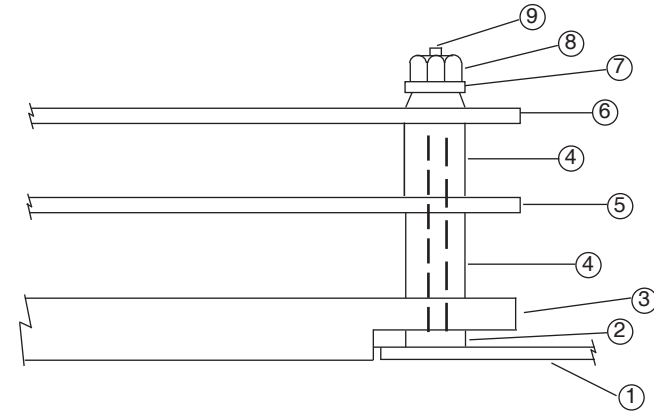


DIMENSION TABLE (mm)	SPACE ENVELOPE DISPLAY ASSY.			FIXINGS		WINDOW ** SIZE		
	A	B	C*	D	E	F	G	H
ULS32HP	122	39	44	112	29	54.5	44.5	6
ULS32VP	45	122	44	29	112	44.5	54.5	6
ULS34HP	122	39	44	112	29	96.0	44.5	6
ULS42HP	150	45	44	140	35	89.5	49.5	6
ULS43HP	150	45	44	140	35	129.5	49.5	6
ULS52HP	122	45	46	112	29	84.5	59.5	6
ULS52VP	59	122	46	29	112	79.5	59.5	6
ULS54HP	182	45	46	172	35	161.5	59.5	6

* Allow an additional 10mm minimum for wiring space

**For window cutout details refer to Publication No: PB130

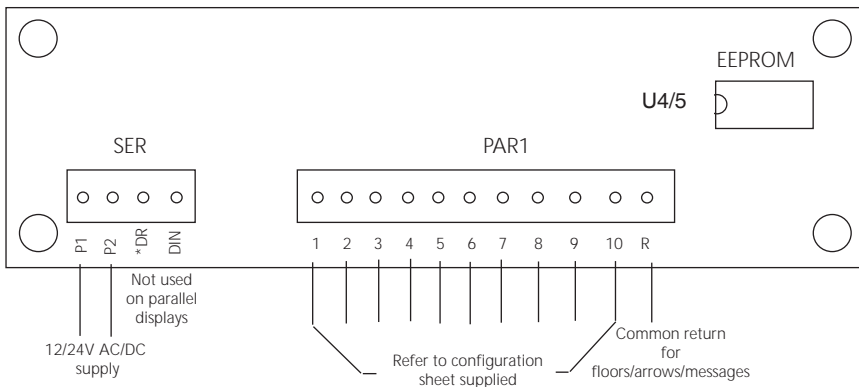
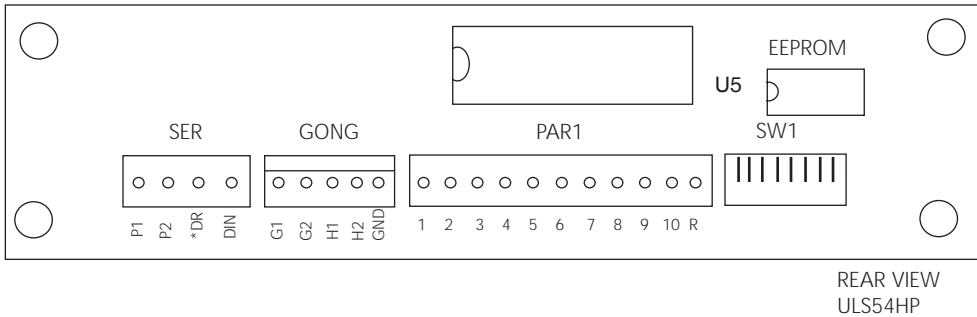
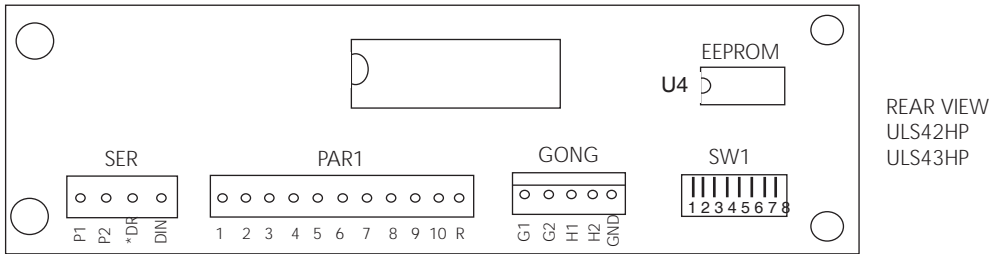
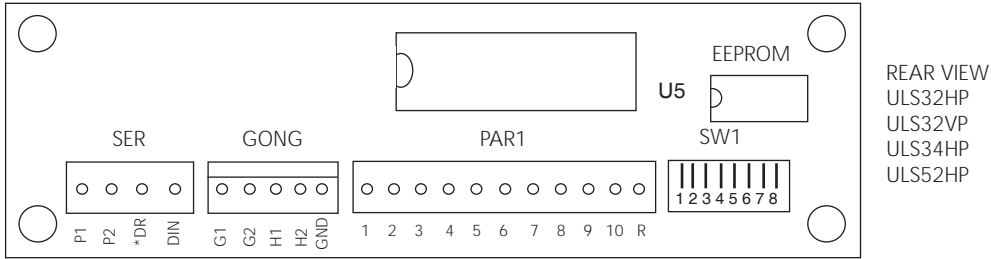
Typical Display Faceplate Assembly



ITEM	DESCRIPTION
1	Faceplate
2	Spacer Washer
3	Window
4	Insulated Spacer
5	Display PCB
6	Control PCB
7	Plain Washer M4
8	Full Nut M4
9	Weldstud M4

NOTE: On some assemblies an additional Control PCB (6) and Insulated Spacer (4) may be fitted.

Generic Wiring of Display Units with Parallel Inputs



* Previous version of board was 0V

SW1 Switch Settings

If "Flashing Arrows" are specified, to simulate "Hall Lantern Indicators" when the lift car arrives at a landing entrance, it is necessary to set SW1 switch of the landing display to the encoded address of the floor legend for that floor.

The table defines normal binary and gray code formats. The switch positions are defined as 0 = OFF and 1 = ON.

FLOOR NO. DECIMAL	BINARY		GRAY CODE	
	MSB	LSB	MSB	LSB
	5	4	3	2
Car Unit				
1	00000		00000	
2	00001		00001	
3	00010		00011	
4	00011		00010	
5	00100		00110	
6	00101		00111	
7	00110		00101	
8	00111		00100	
9	01000		01100	
10	01001		01101	
11	01010		01111	
12	01011		01110	
13	01100		01010	
14	01101		01011	
15	01110		01001	
16	01111		01000	
17	10000		11000	
18	10001		11001	
19	10010		11011	
20	10011		11010	
21	10100		11110	
22	10101		11111	
23	10110		11101	
24	10111		11100	
25	11000		10100	
26	11001		10101	
27	11010		10111	
28	11011		10110	
29	11100		10010	
30	11101		10011	
31	11110		10001	
	11111		10000	

If fitted, switch contacts 6, 7 and 8 are reserved for other uses.

Display Capabilities

Features Available	Terminal Allocation PAR1: 10 Available
UP & DN Arrows	2
Scrolling Arrows	1
Flashing Arrows	1
Floors: Encoded	2 3 4 5
One per floor	1-3 1-7 1-15 1-31
Message Triggers	1-8 1 each

Testing the Display Unit

SWITCH THE POWER OFF

Carefully dismantle the faceplate to permit access to the display's field wiring terminals. Ensure that all potentially live parts are temporarily insulated from earth.

SWITCH THE POWER ON

NOTE: Never apply power directly to the SER and PAR1 socket pins as they may be damaged. Always connect to the actual field wiring plugs or spare plugs which are easily replaceable.

Measure the applied power between a.c. - a.c. field terminals, using a digital multimeter or equal, set to an appropriate range. Check that the measurement meets the display unit specification.

Check the gongs between G1-GND and G2-GND respectfully using a digital multimeter or equal, set to an appropriate range. Check that the arrows flash and the gong actuates when the floor number = installed floor only. Check SW1 switch setting if necessary.

Measure the applied power between the R field terminal and each PAR1 field terminal (1-10) in turn, making a note of each reading. Check that all measurements meet the display unit specification.

Identify each PAR1 field terminal that was live and compare with the resulting arrow and floor displays. If the floor displays are encoded use the SW1 switch settings table to identify the appropriate binary or gray code.

SW1 SWITCH SETTINGS

Check that the arrows flash when the floor number = installed floor only.

SWITCH THE POWER OFF

Remove, replace or reinstall display unit complete with field wiring.

Changing Preprogrammed Memory Integrated Circuits

The EEPROM Memory Integrated Circuits are preprogrammed by **Dewhurst/LiftStore** with the software required to drive the displays.

The EEPROM may be fitted in various locations, will be socketed, have the same number of pins and will be labelled in a similar manner to its new replacement.

It is important to carry out the following instructions carefully to ensure that components are not damaged.

SWITCH THE POWER OFF

Since the devices are sensitive to static electricity the pins should not be touched by hand. The EEPROMS must be inserted with correct orientation, represented by a small notch on one end of the device to match a similar notch on the socket.

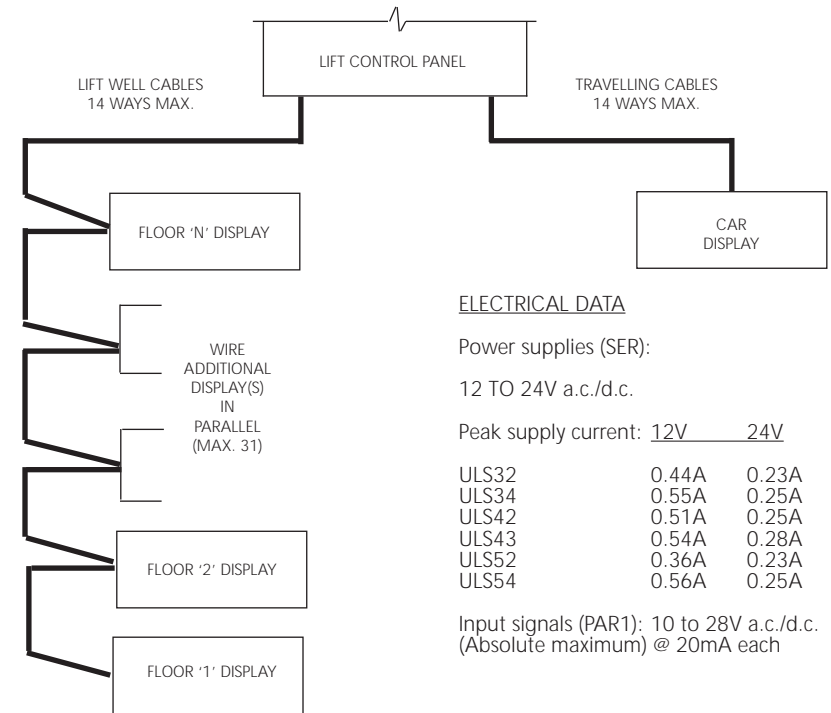
INCORRECT INSERTION WILL INSTANTLY DESTROY THE EEPROM

Use an IC extraction tool (or small screwdriver if available). Carefully insert the tool between the EEPROM and its socket and remove the EEPROM. If using a screwdriver take care not to damage PCB tracks beneath and around the socket.

Check that the pins on the replacement EEPROM are in line, correct as necessary. Offer the EEPROM to the socket whilst checking orientation. Carefully align all pins along one side to the socket then align other side.

Check all pins are properly engaged then gently push the EEPROM into the socket. Check all pins are engaged correctly then push firmly to ensure full insertion. Finally recheck orientation and ensure all pins are fully inserted and undamaged.

Generic Wiring of Display Units with Parallel Inputs



DESIGNATOR	LABEL	DESCRIPTION
SER	P1	Supply voltage a.c. or d.c.
SER	P2	Supply voltage a.c. or d.c.
SER	DR	Data Return
SER	DIN	Data Input
		Accepts either polarity
		Not used with parallel displays
PAR1	1	Floor Input (LSB)
PAR1	2	Floor Input
PAR1	3	Floor Input
PAR1	4	Floor Input
PAR1	5	Scroll Arrow or Floor input
PAR1	6	Flash or Scroll Arrow or Floor Input
PAR1	7	Up Arrow or Floor Input
PAR1	8	Down Arrow or Floor Input
PAR1	9	
PAR1	10	
R	R	Common return for floors/arrows/messages
SW1	1	Display Selectable Address (Binary, LSB)
SW1	2	Display Selectable Address
SW1	3	Display Selectable Address
SW1	4	Display Selectable Address
SW1	5	Display Selectable Address (Binary, MSB)
SW1	6	
SW1	7	
SW1	8	
GONG	G1	Gong for up direction
GONG	G2	Gong for down direction
GONG	H1	Lantern for up direction
GONG	H2	Lantern for down direction
GONG	GR	Ground return